

```

playtime row(n: numba, size: numba) {
  mine col = 1
  mine line = ""
  wawawa col <= size {
    mine product = n * col
    mine cell = babble(product)
    peekaboo product < 10 {
      cell = " " + cell
    } nuhuh {
      peekaboo product < 100 {
        cell = " " + cell
      } nuhuh {
        cell = cell
      }
    }
  }
  line = line + cell + " "
  col = col + 1
}
gibberish(line)
bedtime 0
}

```

```

playtime table(size: numba) {
  mine r = 1
  wawawa r <= size {
    row(r, size)
    r = r + 1
  }
  bedtime 0
}

```

```

gibberish("=== Times Table ===")
table(9)

```